

DILEMMA *STAR TREK THE NEXT GENERATION*



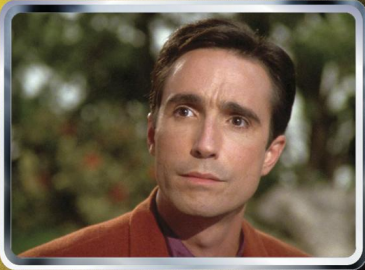
A BAD END

Shot in the chest by the Lenarians, Jean-Luc Picard's life was left hanging in the balance due to the damage his artificial heart received.

Kills half of your "stopped" personnel at this location (your choice, round up). To get past requires 2 Biology.

2 V

Aaron Conner *STAR TREK THE NEXT GENERATION*



CIVILIAN

Genetically engineered human and leader of an isolationist colony on Moab IV. He became romantically involved with Deanna Troi in 2368.

Leadership ENGINEER Biology
Honor Doubles Female's Love Interest.

INTEGRITY 7 CUNNING 8 STRENGTH 8

19 V

Alyssa Ogawa *STAR TREK THE NEXT GENERATION*



MEDICAL

Nurse Alyssa Ogawa is a medical assistant and friend to Dr. Beverly Crusher.

Biology

INTEGRITY 7 CUNNING 6 STRENGTH 4

8 V

Andrea Brand *STAR TREK THE NEXT GENERATION*



V.I.P.

Academy Superintendent during the Nova Squadron incident in 2368. Promoted to rear admiral prior to accepting the post. A formidable woman.

Leadership x2 Navigation Law
Transporter Skill

INTEGRITY 6 CUNNING 7 STRENGTH 3

40 V

Anhaica *STAR TREK THE NEXT GENERATION*



SECURITY

Typical human settler on Dorvan V. He joined the Maquis after the colony was passed to Cardassian control following the U.S.S. Enterprise visit in 2370.

Archaeology Geology Astrophysics
ENGINEER, Physics (if with 🗡️).

INTEGRITY 5 CUNNING 7 STRENGTH 6

9 V

DILEMMA *STAR TREK THE NEXT GENERATION*



ANTEDEAN ASSASSINS

In 2365, two Antedeans planned to bomb the conference on Pacifica. Without Lwaxana Troi's help, Starfleet would not have learned their robes were lined with explosive tritium.

To get past, one Anthropology OR Empathy personnel (opponent's choice) must be "stopped." Nullify with a personnel who has either 2 Anthropology OR 2 Empathy.

2 V

DILEMMA *STAR TREK THE NEXT GENERATION*



ARMUS — STICKY SITUATION

Armus, a remnant of the Vagrans, engulfed Commander Will Riker in his skin of evil. Only the finesse and negotiation skills of Jean-Luc Picard resulted in his release.

Strongest Away Team member is "stopped" if another personnel present has Diplomacy and CUNNING>7, killed otherwise. Discard dilemma only if any personnel remain.

5 V

OBJECTIVE *STAR TREK THE NEXT GENERATION*



ASSIGN MISSION SPECIALISTS

Seeds or plays on table. You may download to one of your outposts up to two different mission specialists (personnel whose only skill is a regular skill) that you do not already have in play. Also, while in play, each of your mission specialists scores 5 points whenever they use their skill to meet a mission requirement. You may voluntarily discard objective at start of any of your turns. (Unique.)

18 V

35

Leadership + SECURITY + Techberry + Physics
ships may report with crew (limit 2) here.



Assist Damaged Vessel

Demilitarized Zone Region • Shipping lane:
Aid vessel involved in Maquis attack.

Leadership + MEDICAL + Biology + ENGINEER +
no 🗡️ ships here

35

3

22 V

INCIDENT *STAR TREK THE NEXT GENERATION*



ATTENTION ALL HANDS

Seeds or plays on table. Once each turn, your ♣️ (except an android, hologram, or 🗑️) that you do not already have in play may report (for free) aboard your matching outpost. Once per game, in place of your normal card play, you may download a ♣️ ship to your matching outpost.

ERRATA

3

Anthropology + Leadership + OFFICER + Honor + STRENGTH>38 OR James T. Kirk + Jean-Luc Picard



Avert Solar Implosion

Veridian III: Prevent annihilation of inhabited star system by deranged scientist.

Anthropology + Leadership + OFFICER + Honor + STRENGTH>38 OR James T. Kirk + Jean-Luc Picard

35

3

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Barron *STAR TREK THE NEXT GENERATION*



CIVILIAN

Typical civilian researcher studying pre-warp civilizations throughout Federation space. Supervised an anthropological study on Mintaka III.

Anthropology Archaeology Geology

INTEGRITY 6 CUNNING 6 STRENGTH 4

53 V

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Beverly *STAR TREK THE NEXT GENERATION*



MEDICAL

While hosting an experimental metaphasic shield test, Beverly Crusher took on the roles of diplomat, detective, coroner, and test pilot.

Diplomacy Law Navigation Exobiology
Starfleet Type II Phaser

INTEGRITY 7 CUNNING 8 STRENGTH 5

54 V

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2

SCIENCE + MEDICAL + CUNNING>35
Atmospheric Ionization may seed here.



Botanical Research

Unexplored planet: Gather plant life for medical research from planet with highly ionized atmosphere.

SCIENCE + MEDICAL + CUNNING>35
Atmospheric Ionization may seed here.

30

2

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DILEMMA *STAR TREK THE NEXT GENERATION*



CAPTAIN'S HOLIDAY

Thieves, time travel, mysterious artifacts, and digging in caves made for a refreshing change from the demands of commanding a starship.

To get past requires 2 Archaeology OR 2 Geology.

3 V

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DILEMMA *STAR TREK DEEP SPACE NINE*



CHULA: THE CHANDRA

"Allamaraine, count to four. Allamaraine, then three more. Allamaraine, if you can see. Allamaraine, you'll come with me."

One person (random selection) continues, along with all crew or Away Team members who have at least one attribute number matching that personnel. Others are "stopped."

2 V

ERRATA

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INCIDENT *STAR TREK THE NEXT GENERATION*



CONTINUING MISSION

Seed one on table. You may download one 🗑️ card. Your personnel and ships that have a *Star Trek: The Next Generation* or *Star Trek Generations* property logo gain 🗑️ (even if not in play). Once each turn, when you play a 🗑️ personnel with four or fewer 🗑️ icons (and no 🗑️), you may draw a card. Discard this incident if you play (or have played) a non-🗑️ personnel or ship.

ERRATA

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EVENT *STAR TREK THE NEXT GENERATION*



COWBOY DIPLOMACY

Spock undertook a personal mission to reconcile ancient enemies Romulus and Vulcan. Starfleet took a dim view of his rash actions.

Once per game, plays (for free) to score points if your 🗑️ Diplomacy personnel is on a planet mission opponent seeded.

5

14 V

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Daniel Kwan *STAR TREK THE NEXT GENERATION*



ENGINEER

½ Napean, ½ human representative of Starfleet engineers. Inherited his empathic sense from his mother. Formerly served at Utopia Planitia Yards.

● Physics ● Empathy

INTEGRITY 7 CUNNING 6 STRENGTH 6

55 V

Data *STAR TREK THE NEXT GENERATION*



OFFICER

Pinocchio-like in his desire, the Soong-type android would gladly trade his superior abilities to be human. Learning to whistle "Pop Goes the Weasel."

● Computer Skill ● Astrophysics ● ENGINEER
● When reported, selects Anthropology, Physics, or Navigation.

INTEGRITY 7 CUNNING 12 STRENGTH 12

56 V

DILEMMA *STAR TREK DEEP SPACE NINE*



DEAD END

Risky business ventures often require those involved to alter information or logs that might leave clues. The head honcho personally assigns an underling to undertake this risky scam.

Unless you have at least 50 points, cannot get past; place dilemma atop mission; it may not be attempted by a player with less than 50 points. (Unique.)

5 V

Deanna Troi *STAR TREK THE NEXT GENERATION*



OFFICER

Ship's counselor and occasional ambassador. ½ Betazoid, ½ human. Formerly romantically involved with William T. Riker as his *imzadi*.

● Empathy ● Anthropology ● Diplomacy
● Honor ▼ Intuition ▼ Life-form Scan

INTEGRITY 7 CUNNING 7 STRENGTH 4

53 V

DILEMMA *STAR TREK GENERATIONS*



DEVASTATING COMMUNIQUE

Following the tragic news of the deaths of his brother and nephew, Jean-Luc Picard retreated to the seclusion of his quarters to mourn.

One personnel (opponent's choice) is "stopped" until end of your next turn. May be nullified by Subspace Interference.

4 V

DILEMMA *STAR TREK THE NEXT GENERATION*



2 DIPLOMATIC INTERVENTION

The Federation often sends expert negotiators to defuse volatile situations before they spiral out of control.

Opponent may download up to two blue ambassadors to planet; they cannot be battled this turn. Place on mission. To solve mission, you must have more Diplomacy here than opponent.

3 V

DILEMMA *STAR TREK GENERATIONS*



DO YOU SMELL SOMETHING BURNING?

Caught in the Nexus, where time had no meaning, James T. Kirk forgot he had been cooking Ktarian eggs for breakfast.

"Stops" half of your Away Team (random selection, round down). Nullify with a cook, ANIMAL, or Lure of the Nexus. Mission continues.

5 V

Dr. Christopher *STAR TREK THE NEXT GENERATION*



SCIENCE

Subspace theoretician and husband of T'Pol. Invited to participate in a metaphasic shield test. Doubted Dr. Reyga's new technology.

● SCIENCE

INTEGRITY 6 CUNNING 8 STRENGTH 4

55 V

Federation Outpost *STAR TREK THE NEXT GENERATION*



Earth is a member of the United Federation of Planets. The Federation establishes outposts throughout its territory.

Seed one OR build where you have a Federation ENGINEER.

OUTPOST SHIELDS 30

11 V

INCIDENT *STAR TREK THE NEXT GENERATION*



2 **FINEST CREW IN THE FLEET**

Plays on table. Once each turn, your personnel with "U.S.S. Enterprise" in lore may report (for free) aboard your U.S.S. Enterprise or to your outpost. Once per game, if your matching commander is aboard your U.S.S. Enterprise, you may download one Federation Flagship card to hand.

25 V

DILEMMA *STAR TREK THE NEXT GENERATION*



FLIM-FLAM ARTIST

The universe is full of hucksters, charlatans, swindlers, confidence men, and Ferengi.

Your opponent may immediately draw a card. To get past requires Diplomacy and 2 Computer Skill **OR** Law and **CUNNING>32** (**CUNNING>50** if this is a mission).

3 V

DILEMMA *STAR TREK DEEP SPACE NINE*



FORSAKEN

The Prophets would not respond to Kai Winn's prayers despite her zeal. Dukat, in his lust for power, twisted her rejection to the service of the Pah-Wraiths.

To get past requires 2 Honor **OR** 2 Treachery. Each Honor or Treachery personnel that helps overcome this dilemma is placed on the bottom of owner's draw deck.

5 V

DILEMMA *STAR TREK*



2 **FRIENDLY FIRE**

Only a seasoned leader can prevent disaster during tense situations.

Unless 2 Leadership and 2 SECURITY present, kills one personnel (random selection); place dilemma on this mission (or this Empok Nor); it cannot be attempted or scouted.

7 V

Geordi La Forge *STAR TREK THE NEXT GENERATION*



OFFICER

Conn officer of the U.S.S. Enterprise in 2364. Son of two Starfleet officers. Blind at birth, he has used the VISOR to see since the age of five.

- At **Navigation, Astrophysics, Stellar Cartography**
- At **ENGINEER, Physics, Computer Skill**

INTEGRITY 7 CUNNING 7 STRENGTH 6

66 V

INCIDENT *STAR TREK THE NEXT GENERATION*



GET IT DONE

Plays on table. Once each turn, you may place two cards from hand on the bottom of your deck to choose: make a unique personnel attributes +2 until end of turn **OR** make a ship RANGE +2 until end of turn **OR** shuffle the bottom three personnel and/or ships from your discard pile into your draw deck. After any use, discard incident **OR** discard a card from hand. (Captain's Order.)

26 V

DILEMMA *STAR TREK THE NEXT GENERATION*



GONTU SHOCK WAVE

Although some creatures have intricate greeting rituals, others will defend themselves violently at the first sign of danger.

Unless 2 Diplomacy and **INTEGRITY>32** **OR** Empathy and **INTEGRITY>35** present, all undocked ships at this location are damaged and relocated one location toward far end of spaceline.

3 V

Herbert *STAR TREK THE NEXT GENERATION*



ENGINEER

Representative transporter officer aboard the U.S.S. Enterprise. He held the rank of ensign in the early years of the flagship's mission.

- Transporter Skill
- Biology
- Stellar Cartography

INTEGRITY 6 CUNNING 7 STRENGTH 6

66 P

Host Metaphasic Shielding Test

Veytan: Test revolutionary shield design within star's superdense corona.

Diplomacy + ENGINEER + Navigation + SCIENCE
When you solve, may download Metaphasic Shields here.

40

39 V

OBJECTIVE — STAR TREK ENTERPRISE



HQ: DEFENSIVE MEASURES

Seeds or plays on table. Your personnel with any Intelligence gain 1 Leadership and may initiate battle against their own affiliation. Also, opponent may not attempt any of your missions with more than one affiliation icon on each end unless opponent attempted to seed a copy of that mission OR opponent is using an appropriate Espionage card.

14V

DILEMMA STAR TREK DEEP SPACE NINE



HUNTER PROBE


Silaran Prin used hunter probes to exact vengeance against several Shakaar resistance cell members, including Lutha Mabrin, Furel, and Lupaza.

Unless 2 SECURITY and 2 Anthropology present, opponent chooses two personnel. Both die at end of turn. Mission continues.

4V

3

OR Navigation + SECURITY + Treachery OR Stellar Cartography + Diplomacy + OFFICER



Investigate Destruction

Neutral Zone Region • Science Station
Delta-05: Seek cause of missing outposts.

Stellar Cartography + Diplomacy + OFFICER
OR Navigation + SECURITY + Treachery

30

3 41V

DILEMMA STAR TREK THE NEXT GENERATION



INVIDIUM LEAK

A broken container of invidium disrupted the U.S.S. Enterprise's systems in 2366 before it was rendered inert by Geordi La Forge and Reginald Barclay.

Cannot get past unless crew has 3 ENGINEER OR a personnel with CUNNING>7 and MEDICAL OR a personnel with CUNNING>7 and Physics.

6V

DILEMMA STAR TREK THE NEXT GENERATION



IT'S GREEN

The crew of the Starship Enterprise used distraction to regain control of their ship from the Kelvans. Mr. Scott, in fine naval tradition, put his stash of alcoholic beverages to good use.

Randomly select three personnel (or six personnel if more than nine personnel present). If any of those personnel has ENGINEER, all of them are "stopped."

10V

Jean-Luc Picard STAR TREK THE NEXT GENERATION



OFFICER

Rescued Borg counterpart. After returning to his command of the U.S.S. Enterprise, Picard developed a violent vendetta against the Borg.

Leadership x2 • Archaeology • Navigation
• While on your ship, WEAPONS and SHIELDS +4 against

INTEGRITY 8 CUNNING 8 STRENGTH 7

19V

Koral STAR TREK THE NEXT GENERATION



CIVILIAN

Dour smuggler of few words. Acquired part of the Stone of Gol for Baran. Commanded a Klingon shuttle. Disliked games and replicated bloodwine.

Archaeology • Smuggling • Navigation
Treachery • Stellar Cartography

INTEGRITY 3 CUNNING 4 STRENGTH 10

93V

Kosinski STAR TREK THE NEXT GENERATION



ENGINEER

Arrogant engineer believed to have improved engine performance on several ships in 2364. Finds problem solving highly therapeutic.

Computer Skill • Physics • SCIENCE
Stellar Cartography • X=4 when facing a dilemma.

INTEGRITY 5 CUNNING 9-X STRENGTH 5

61V

DILEMMA — STAR TREK ENTERPRISE



LACK OF PREPARATION

An Away Team that is unprepared to complete its mission will undoubtedly experience delays. Mission progress may be impossible until additional personnel arrive.

Non-Borg: Cannot get past (lose 10 points) unless you could have met mission requirements at start of attempt.
Borg: Must have [Navigation], [Intelligence], and [Leadership] personnel to proceed.

12V

EVENT *STAR TREK THE NEXT GENERATION*



LET'S SEE WHAT'S OUT THERE

Starship crews often venture beyond the reaches of known space to explore strange new worlds, broaden their knowledge, and expand their power in the universe.

Plays to draw two cards. If you have 4 personnel at one or more missions opponent seeded where there is no facility, draw two additional cards. Discard event.

19V

EVENT *STAR TREK THE NEXT GENERATION*




LET'S SEE WHAT'S OUT THERE

Starship crews often venture beyond the reaches of known space to explore strange new worlds, broaden their knowledge, and expand their power in the universe.

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19V

EVENT *STAR TREK THE NEXT GENERATION*



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19V

EVENT *STAR TREK THE NEXT GENERATION*



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Plays to draw two cards. If you have 4 personnel at one or more missions opponent seeded where there is no facility, draw two additional cards. Discard event.

19V

Lian T'su *STAR TREK THE NEXT GENERATION*



OFFICER

Typical relief operations officer in the 24th century. Relishes the chance to explore new frontiers. Originally considered a security career.

Navigation Transporter Skill Astrophysics

INTEGRITY 7 CUNNING 6 STRENGTH 5

62V

Lian T'su *STAR TREK THE NEXT GENERATION*



OFFICER

Typical relief operations officer in the 24th century. Relishes the chance to explore new frontiers. Originally considered a security career.

Navigation Transporter Skill Astrophysics

INTEGRITY 7 CUNNING 6 STRENGTH 5

62V

Lieutenant Ballard *STAR TREK THE NEXT GENERATION*



SCIENCE

Typical scientist and teacher in the U.S.S. Enterprise's primary school. She expressed concern to Data about Lal's ability to fit in.

Exobiology Physics

INTEGRITY 7 CUNNING 6 STRENGTH 5

67P

DILEMMA *STAR TREK DEEP SPACE NINE*



X LINGUISTIC LEGERDEMAIN

Sarda's contract with Quark allowed him to proposition his employees. The provision was hidden on page 21, subsection 12, paragraph D.

Unless Anthropology and Exobiology present, X=1+number of affiliation icons on this mission with no matching personnel present; place on mission; it cannot be attempted.

69V

Lopez *STAR TREK THE NEXT GENERATION*



SECURITY

Representative of talented junior security officers aboard the U.S.S. Enterprise. Assigned to compile the duty roster for his department.

Biology Honor Federation PADD

INTEGRITY 7 CUNNING 6 STRENGTH 7

63V

Lopez *STAR TREK THE NEXT GENERATION*



SECURITY

Representative of talented junior security officers aboard the *U.S.S. Enterprise*. Assigned to compile the duty roster for his department.

● Biology ● Honor ▼ Federation PADD

INTEGRITY 7 CUNNING 6 STRENGTH 7

63 V

DILEMMA *STAR TREK THE NEXT GENERATION* **FIRST CONTACT**



ACCESS DENIED
LCARS COMMAND NET NOT AVAILABLE

MAGLOCK

Magnetic security seals protecting hazardous areas sometimes employ triple-release safety latches. In unfamiliar environments, they can be difficult to operate properly.

To get past, crew must have at least 3 OFFICER with STRENGTH>5 each.

61 V

DILEMMA *STAR TREK THE NEXT GENERATION*



MALFUNCTIONING DOOR

After a Gatherer raid in 2366, the superior strength of the Soong-type android Data was needed to force open a sealed compartment and rescue the wounded survivors.

To get past requires a Soong-Type android OR STRENGTH>27 from up to four personnel.

13 V

Martin *STAR TREK THE NEXT GENERATION*



MEDICAL

One of many staff doctors assigned to the *U.S.S. Enterprise*. Took charge of sickbay in 2368 after Beverly Crusher was incapacitated.

● Exobiology ● Computer Skill

INTEGRITY 7 CUNNING 6 STRENGTH 6

64 V

DILEMMA *STAR TREK THE NEXT GENERATION*



3 **NAGILUM: TEST SUBJECTS**

To learn about death, Nagilum attempted to obtain information on it through experimenting on the crew of the *U.S.S. Enterprise*.

Place on ship. Now and start of each turn, kills one crew member (random selection). Cure with 2 SCIENCE, Diplomacy, and Physics OR Auto-Destruct Sequence.

1 V

DILEMMA *STAR TREK DEEP SPACE NINE*



NEW ESSENTIALISTS

In 2373, Mr. Lubitsch, Mr. Hopkins, Mr. Marshall, and other New Essentialists sabotaged Kira's weather modification network causing a great deal of trouble in paradise.

Unless INTEGRITY>40 and 2 Honor OR CUNNING>40 and 2 Treachery present, place one non-Borg Away Team member (random selection) atop draw deck. Nullify with Jamaharon.

11 V

DILEMMA *STAR TREK THE NEXT GENERATION*



RADIOACTIVE GARBAGE SCOW

Barges containing dangerous waste can be adrift for centuries. One such barge threatened Gamelon V in 2367.

Place on mission; mission attempt ends. Mission can't be attempted here. Ship with Tractor Beam and 2 ENGINEER can tow Scow.

ERRATA

8 V

EVENT *STAR TREK VOYAGER*



REGENERATE

The Borg use neural energy to collectively repair damaged biological and technological components. The Borg use alcoves to facilitate this process.

Plays to fully repair and "stop" any Borg Ship dilemma or Borg ship (nullifying any cards reducing its attributes) OR to shuffle your discard pile into draw deck. Discard event.

8 V

3

35 *Your Borg ships may report with crew here.*

Salvage Borg Ship

Argolis Cluster Region • Small Moon: Study wreckage and crew member of lost scout.

Astrophysics + ENGINEER + MEDICAL + Computer Skill
*+10 if a ● card in play.

35*

3 44 V

Seth Mendoza *STAR TREK THE NEXT GENERATION*



V.I.P.

One of many ambassadors serving in the Federation Diplomatic Corps. Distant relative of Earth politician. Gambler and poker player.

● Anthropology ● Diplomacy ● Law

INTEGRITY 6 CUNNING 6 STRENGTH 5

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Spock *STAR TREK THE NEXT GENERATION*



V.I.P.

½ Vulcan, ½ Human son of Sarek and Amanda Grayson. Over 140-year-old ambassador. On private mission to Romulus. Mindmelded with Picard.

● Diplomacy x2 ● Computer Skill ● Leadership
● SCIENCE ● Mindmeld

INTEGRITY 9 CUNNING 10 STRENGTH 7

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DILEMMA *STAR TREK THE NEXT GENERATION*



SUBSPACE SHOCK WAVE

On Stardate 9521.6, the *U.S.S. Excelsior* monitored a "minor incident" on the Klingon moon Praxis.

Ship is damaged and two crew members are killed (random selection) unless a Navigation personnel who has CUNNING>7 aboard. Discard dilemma.

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Sunad *STAR TREK THE NEXT GENERATION*



OFFICER

Zalkonian captain. Sought to capture criminals undergoing a dangerous mutation before they could further disrupt society.

● SECURITY ● Leadership ● Physics
● Law

INTEGRITY 5 CUNNING 8 STRENGTH 6

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DILEMMA *STAR TREK THE NEXT GENERATION*



TRILITHIUM RAID

In 2371, after Lursa and B'Etor stole trilithium from a Romulan outpost, the Romulans came looking for it at the Amargosa observatory.

Opponent may download up to two ♣ Romulans to a facility at this location (or up to six if facility is a station). To get past requires 2 ENGINEER and STRENGTH>40.

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U.S.S. Enterprise *STAR TREK THE NEXT GENERATION*



GALAXY CLASS

Encountered the *U.S.S. Enterprise-C* in an alternate reality. Became the *Future Enterprise* in an alternate future. Visited by crew from the *Starship Enterprise*.

★ ★ ★ Holodeck, Tractor Beam
♥ Wall of Ships

RANGE 8 WEAPONS 7 SHIELDS 9

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U.S.S. Excalibur *STAR TREK THE NEXT GENERATION*



AMBASSADOR CLASS

Refitted vessel captained by William T. Riker during Starfleet's blockade of the Klingon-Romulan border in 2368. Underwent further refit in 2373.

★ ★ ★ Tractor Beam

RANGE 8 WEAPONS 7 SHIELDS 9

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U.S.S. Oberth *STAR TREK THE NEXT GENERATION*



OBERTH CLASS

Class of small ships often used for scientific missions. Named for 20th century rocket scientist Hermann Oberth.

★ Tractor Beam

RANGE 6 WEAPONS 4 SHIELDS 7

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U.S.S. Oberth *STAR TREK THE NEXT GENERATION*



OBERTH CLASS

Class of small ships often used for scientific missions. Named for 20th century rocket scientist Hermann Oberth.

★ Tractor Beam

RANGE 6 WEAPONS 4 SHIELDS 7

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Vash *STAR TREK THE NEXT GENERATION*



SCIENCE

Treasure hunter, archaeologist, liar, and thief romantically involved with Jean-Luc Picard. Partnered with Q to explore distant Gamma Quadrant ruins.

- Archaeology x2
- Treachery
- Anthropology
- Smuggling
- Acquisition
- Dig

INTEGRITY 4 CUNNING 7 STRENGTH 5

94 V

Vekor *STAR TREK THE NEXT GENERATION*



SCIENCE

Representative of female mercenaries operating throughout the galaxy. Worked with Baran to find the Stone of Gol.

- MEDICAL
- Navigation
- Geology

INTEGRITY 2 CUNNING 7 STRENGTH 6

37 V

Wesley Crusher *STAR TREK THE NEXT GENERATION*



OFFICER

Nova Squadron pilot during the collision on stardate 45703. Cadet third class. Last a year's worth of academy credits for his part in the cover-up.

- Navigation
- Physics
- Youth
- Honor
- Computer Skill
- Stellar Cartography
- X=3 or 7.

INTEGRITY X CUNNING 8 STRENGTH 6

21 V

William T. Riker *STAR TREK GENERATIONS*



OFFICER

Experienced officer who often commanded the *U.S.S. Enterprise*. Defeated the Sisters of Duras at Veridian III. Well versed in saucer separations.

- Leadership
- Navigation
- Music
- Brace for Impact

INTEGRITY 8 CUNNING 7 STRENGTH 7

33 V

Worf *STAR TREK THE NEXT GENERATION*



SECURITY

Lieutenant Worf is chief of security on the *U.S.S. Enterprise*. Klingon warrior and Starfleet officer. Son of Mogh. Raised on Earth by foster parents.

- Honor x2
- Navigation
- Diplomacy

INTEGRITY 8 CUNNING 6 STRENGTH 10

25 V