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## So, I'm a New/Old First Edition Player, Hirogen Edition [Tweet](#) [G+](#)

by [Maggie Geppert, Vice Chairman](#)

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"The way a creature behaves when it is wounded is the key to its destruction."

-Karon from "Prey"

In this series, I will show off some beginner level decks that people have sent to me. Today's deck is Niall Matthew's "The geni(sex) effect." This deck is a couple of years old, so still has [General Quarters](#) and [You Are a Monument](#) in it. Those would need to be removed to make it OTF legal.

### Missions

Oh good! This deck doesn't use the Equinox, so we don't have to discuss [Liberation](#). You have a wide variety of choices in the deck when it comes to missions where you could seed your [Hirogen Outpost](#). [Restore Victims](#) is the only Delta Quadrant mission with an affiliation icon. I would probably most like to seed my outpost at [Answer Distress Signal](#), since there are so many holograms in this deck. [Establish Home Planet](#) is also a good bet. Those two missions together will net you 95 points. Adding in [Narik](#) as one of your [mission specialists](#) gets you to 100 points. However, you'll need a third mission to get you past the You Are a Monument rule in OTF. I would choose [Battle Reconnaissance](#), since it can net you that additional 40 points using Narik. Rounding out the Delta Quadrant missions is [Reinitialize Warp Reaction](#), which is usually a solid DQ choice, given that it restores your range when you complete it. The final mission was a bit of a puzzler for me at first. [Save Stranded Crew](#) is in the Alpha Quadrant, but there aren't any Wormholes in the deck to get to it. Its main purpose is to download [All-Consuming Evil](#), which helps boost [Armus: Energy Field](#).

### Other Seeds

Many of the seeds are pretty straightforward. Your Support Personnel is [Gem](#), who can fuel [Ancestral Vision](#) for card draws. Your other mission specialist is [Dr. Farek](#), who is there for his MEDICAL, rather than his skill of Greed. You can use [Tribunal of Q](#) to get [Defend Homeworld](#) for [Penk](#), who also gets [Hajur](#). He can also have an Ancestral Vision if Gem is needed for [Quantum Incursions](#). There are some new things that I haven't seen before. For instance, [Cryosatellite](#) is paired up here with [The Genesis Device](#), allowing the latter to be retrieved from a space mission (remember new folks, Artifacts can generally only be seeded at planet missions). The Genesis Device is a great way to avoid having to solve that third mission, because you can use it to double the value of either of your two missions.

Niall also seems to be anticipating some Kazon fleets, as I see a couple of defensive measures. [Strategic Base](#) will boost your outpost DEFENSE by adding the point value of the mission to the total. (Side question – does this mean printed value? Is that then 30 points for Answer Distress Signal?) [Emergency Evacuation](#) is also there to get [Escape Pod](#) in case you get blown up. Another interesting addition to the seed deck is [Kobayashi Maru Scenario](#). This card is played on an opponent's mission, adding Computer Skill to the requirements and also messing with their attempting crew. Each time you attempt, it syphons a personnel away from the attempt. This leaves out redshirting, and I would think it would make people want to send down big crews to power through the dilemmas. I would pair this at a mission where I seeded [The Higher...the Fewer](#).

### Draw Deck

You'll be using the Hirogen Outpost to download [Hirogen Hunt](#), which is your primary free play mechanism. You're never ship screwed with this card out because you can always download it. You can play Alpha Hirogen (or someone who names an alpha in their lore) for free once per turn. Apparently, [Decaren](#) is the Alpha you want in play first. Those Hirogen will want to go out on the Hunt using [Rituals of the Hunt](#). This card will allow you to skill share with an opponent's personnel, report to your ships and can eventually capture your prey. There are also a lot of the Children of Light ([Iden](#), [Doran](#), [Kejal](#), etc.) and other holograms in this deck, which you will get out with the [Holodeck Door](#). Luckily, these are personnel downloads, so they won't nullify your [New Arrivals](#) draw engine is you play an Alpha, etc. for free earlier in the turn.

### What I've Learned from This Deck

[Taya](#) is in the game now, and she's so cute!



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## Decklist

[Print Decklist](#) • [Copy Deck](#)

This deck is legal in the following Card Pools:

- Complete

This deck is legal in the following Rules Sets:

- Open
- Revised
- Warp Speed

This deck is currently eligible for the following family or families of achievements:

- [Hirogen Player](#)
- [Good Casting: Combs \(Penk\)](#)
- [Good Casting: Armstrong \(Decaren\)](#)

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Mission (6)	
<b>Mission</b>	
81 U	1x <a href="#">Answer Distress Signal</a>
3 S 83	1x <a href="#">Battle Reconnaissance</a>
41 U	1x <a href="#">Establish Home Planet</a>
95 U	1x <a href="#">Reinitialize Warp Reaction</a>
98 R	1x <a href="#">Restore Victims</a>
30 V	1x <a href="#">Save Stranded Crew</a>

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Draw Deck (43)	
<b>Doorway</b>	
13 U	7x <a href="#">Holodeck Door</a>
<b>Equipment</b>	
12 V	1x <a href="#">Borg Nanoprobes</a>
<b>Event</b>	
12 V	1x <a href="#">All-Consuming Evil</a>
20 U	1x <a href="#">Holo-Projectors</a>
57 VP	4x <a href="#">Surprise Party</a>
<b>Incident</b>	
28 C	1x <a href="#">Hirogen Hunt</a>
11 P 12	3x <a href="#">The Genesis Effect</a>
<b>Interrupt</b>	
72 U	2x <a href="#">Mutation</a>
62 VP	2x <a href="#">Mutation</a>
C	1x <a href="#">Reclamation</a>
<b>Personnel</b>	
	Hirogen
77 R	1x <a href="#">Decaren</a>
82 R	1x <a href="#">Idrin</a>
85 R	1x <a href="#">Karon</a>
86 R+	1x <a href="#">Karr</a>
88 R+	1x <a href="#">Netek</a>
89 C	1x <a href="#">Ranjen</a>
90 U	1x <a href="#">Takirac</a>
	Hirogen/Bajoran
51 R+	1x <a href="#">Iden</a>
	Hirogen/Cardassian
54 C	1x <a href="#">Doran</a>
57 R+	1x <a href="#">Kejal</a>
	Hirogen/Dominion
63 C	1x <a href="#">Wodek'idan</a>
	Non-Aligned
81 R+	1x <a href="#">Anastasia Komananov</a>
C	1x <a href="#">Dr. Farek</a>
100 R	1x <a href="#">Leonardo da Vinci</a>
45 V	1x <a href="#">Merruk</a>
C	1x <a href="#">Narik</a>
47 V	1x <a href="#">Taya</a>
117 R	1x <a href="#">The President of Earth</a>
119 R+	1x <a href="#">Vic Fontaine</a>
<b>Ship</b>	
	Hirogen
126 R	1x <a href="#">Venatic Hunter</a>

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Seed Deck (30)	
<b>Artifact</b>	
R	1x <a href="#">Cryosatellite</a>
1 R	1x <a href="#">The Genesis Device</a>
<b>Dilemma</b>	
1 R	1x <a href="#">Ankari "Spirits"</a>
1 V	1x <a href="#">Armus: Energy Field</a>
U	1x <a href="#">Berserk Changeling</a>
4 U	1x <a href="#">Chula: The Game</a>
R	1x <a href="#">Cytherians</a>
5 V	1x <a href="#">Dead End</a>
U	1x <a href="#">Edo Probe</a>
119 VP	1x <a href="#">Executive Authorization</a>
3 R 11	1x <a href="#">Forsaken</a>
7 V	1x <a href="#">Friendly Fire</a>
12 V	1x <a href="#">Lack of Preparation</a>
3 C 18	1x <a href="#">Murder Investigation</a>
U	2x <a href="#">The Higher... The Fewer</a>
12 R	1x <a href="#">Your Galaxy Is Impure</a>
<b>Doorway</b>	
20 V	1x <a href="#">Alternate Universe Door</a>
93 VP	1x <a href="#">Q's Tent: Civil War</a>
5 P 10	1x <a href="#">Quantum Incursions</a>
<b>Event</b>	
46 R	1x <a href="#">Ancestral Vision</a>
<b>Facility</b>	
	Hirogen
25 C	1x <a href="#">Hirogen Outpost</a>
<b>Incident</b>	
C	1x <a href="#">Emergency Evacuation</a>
78 VP	2x <a href="#">Kobayashi Maru Scenario</a>
45 V	1x <a href="#">New Arrivals</a>
31 V	1x <a href="#">Strategic Base</a>
2 VP	1x <a href="#">Tribunal of Q</a>
<b>Objective</b>	
107 C	1x <a href="#">Assign Mission Specialists</a>
39 C	1x <a href="#">Assign Support Personnel</a>

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Q-Tent Side Deck (26)	
<b>Artifact</b>	
R	1x <a href="#">Mona Lisa</a>
<b>Equipment</b>	
14 U	1x <a href="#">Hirogen Disruptor Rifle</a>
15 C	1x <a href="#">Hirogen Talon</a>
<b>Event</b>	
17 V	1x <a href="#">General Quarters</a>
26 V	1x <a href="#">Holo-Projectors</a>
17 V	1x <a href="#">Masaka Transformations</a>
U	1x <a href="#">Mirror Image</a>
20 V	1x <a href="#">You Are a Monument</a>
<b>Incident</b>	
60 C	1x <a href="#">Containment Field</a>
U	1x <a href="#">It's Only a Game</a>
27 U	1x <a href="#">Obelisk of Masaka</a>
28 C	1x <a href="#">Panel Overload</a>
29 U	1x <a href="#">Q the Referee</a>
30 C	1x <a href="#">Rituals of the Hunt</a>

34 C 1x [White Deprivation](#)

**Interrupt**

47 V 1x [Escape Pod](#)

U 1x [Oof!](#)

U 1x [Scorched Hand](#)

U 1x [The Juggler](#)

**Objective**

41 U 1x [Defend Homeworld](#)

**Personnel**

Hirogen/Non-Aligned

80 R+ 1x [Hajur](#)

Non-Aligned

87 U 1x [Gem](#)

90 R+ 1x [Odo \(The Trouble with Tribbles\)](#)

170 R 1x [Penk](#)

**Ship**

Hirogen

125 C 1x [Hunting Vessel](#)

Hirogen/Non Aligned

129 R+ 1x [Olarra](#)

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