

THE CONTINUING COMMITTEE



First Edition Recent Rulings Document

(3 March 2025)

The Recent Rulings Document lists all Glossary updates and new temporary rulings issued since the last *regularly scheduled* rules update. Rules updates are scheduled for the first Monday of each month and for the official release day of any new expansion set.

Because the Glossary and Rulebook are kept continuously up-to-date, there is no need for players or tournament directors to consult the RRD, as long as they have the most recent posted copy of those core documents. (If not, old RRDs are archived unofficially at the [Starship Excelsior Rules Archive](#).)

Unless announced by the Rules Manager or Director in an expressly designated Official Ruling, answers given by Continuing Committee representatives are not official until included in an official rules document such as the Glossary. Tournament Directors are the final rules authorities when ambiguities arise not resolved by the rules.

For additional resources or to find answers to your questions, please visit <http://www.trekcc.org>. *[[Double square brackets]] indicate card links.*

GLOSSARY UPDATES

Dead End –

Add a cross-reference to **Disrupted Continuum**.

Cross-references good.

Disrupted Continuum –

This ruling is now permanent:

If a Dead End (or some other unique or non-duplicatable dilemma) that you seeded is in play, and your opponent reveals another copy of Dead End (or that other dilemma) that you seeded (legally, at another mission), you may nullify the second copy with Disrupted Continuum. If you do, you may download and seed a replacement. (The second copy would not be discarded for violating uniqueness until the encounter step begins.)

First published as a "temporary ruling" in 2021, it was never revisited, and today becomes just a plain old ruling.

Harness Particle 010 –

Delete the second paragraph and replace with:

If this objective doubles the point box of an objective that has points added by Resistance Is Futile, add points first and then double, as established by **Rulebook 12.11: Set, Add, Multiply**.

This reverses a [2011 ruling](#) which said that Resistance is Futile points were added after the doubling. That ruling, which reversed a contrary [2001 Decipher ruling](#), was based on specific wording in the 2011 Set-Add-Multiply rule that has long since changed. Long story short, Resistance is Futile points are now added before the points are doubled, just like everything else in the game.

RULEBOOK UPDATES

There are no rulebook updates this month.

FORMAT UPDATES

There are no format updates this month.

TEMPORARY RULING UPDATES

There are no new temporary rulings.

The temporary ruling for Disrupted Continuum has been made permanent, and is therefore removed.

See the Glossary for the full list of current temporary rulings.

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