First Edition Recent Rulings Document

(5 February 2024)

The Recent Rulings Document lists all Glossary updates and new temporary rulings issued since the last *regularly scheduled* rules update. Rules updates are scheduled for the first Monday of each month and for the official release day of any new expansion set.

Because the Glossary and Rulebook are kept continuously up-to-date, there is no need for players or tournament directors to consult the RRD, as long as they have the most recent posted copy of those core documents.

Any player who does *not* have the most recent monthly Glossary or Rulebook but wishes to play by current, official rules will need to collect and save each new Recent Rulings Document until reprinting the core documents. (Old RRDs are archived *unofficially* at the Starship Excelsior Rules Archive while we work on a permanent on-site solution.)

Unless announced by the Rules Manager or Director in an expressly designated Official Ruling, answers given by Continuing Committee representatives are not official until included in an official rules document such as the Glossary. We recommend that Tournament Directors consider unofficial answers, but, until an Official Ruling is made, the Tournament Director reserves final ruling authority.

For additional resources or to find answers to your questions, please visit http://www.trekcc.org. *[[Double square brackets]] indicate card links.*

GLOSSARY UPDATES

Amanda Rogers –

Revise as follows:

An Artifact or Doorway card is "played as an Interrupt card" only if its text specifically says so. For example, ~~Space-Time Portal may be discarded from the table to "play as a second Wormhole interrupt."~~ [[Ophidian Cane]] plays "as an Interrupt card", See **card types**.

Changed example due to STP's revision.

mirror universe –

Revise the second paragraph as follows:

Ⓜ cards are often written from the perspective of the mirror universe. When a Ⓜ card refers to a ~~planet~~ location (including a region) by name, it means the Mirror Quadrant version of that ~~planet~~ location. All other named references to ~~planets~~ locations (in lore or gametext) mean the normal-universe versions of that ~~planet~~ location (unless otherwise specified). For example, **The City of B'Hala** may seed only at the Alpha Quadrant version of Bajor (**Alter Records**); **Mirror Terok Nor**, which has the Ⓜ icon, may seed only at the Ⓜ version of Bajor (**Disrupt Alliance**); and **Between Duty and Respect**, which does not have an Ⓜ icon, counts only Bajor Region locations in the Alpha Quadrant.

References to Mirror regions (and other locations) now work the same as references to Mirror planets: they only apply to the Mirror version of the location if the card is Mirror itself or otherwise specifically works with the Mirror version of the location. Navigate Plasma Storms is being updated accordingly.

Navigate Plasma Storms –

Revise the second paragraph as follows:

~~This objective's probe result applies to each Badlands Region where there is a ship. Thus, for example, a facility in the mirror Badlands Region is not affected by a flare-up or maelstrom unless there is a ship there.~~ Because this card does not have "specific targeting" of particular ships, a cloaked ship (but not a phased ship) in the Badlands triggers probing for, and may be damaged or destroyed by, this objective. See **Rulebook 7.6: Cloak**.

Updated after clarifying errata.

Nebula –

Revise as follows:

This mission ~~may seed only in the Alpha Quadrant and~~ is not attemptable (it has no mission requirements). ~~See **actions – step 1: initiation**.~~ Dilemmas may be seeded under this mission.

If you have a ~~n undocked, uncloaked, unphased~~ ship at the location ~~with any crew aboard (not disabled, in stasis, or under house arrest)~~ when your opponent scores points, that ship and its crew must ~~face~~ reveal and encounter the next dilemma under the mission. If you have more than one ship at the location, you choose which ship will face the dilemma. ~~Docked ships, empty ships and~~ ships "flying by" the mission (even if points are scored while play is suspended) are not affected. This is not a **mission attempt**, does not require "unstopped" personnel, ~~full~~ staffing, or a personnel matching the ship's affiliation, and does not allow acquisition of artifacts seeded under the mission. If the ship's entire crew is disabled or in stasis, the dilemma is encountered by a "crew" of zero members, and is immediately reseeded. See **Rulebook 7.2.6.0.1: Reseed After Escapes**.

See **movement** (explaining "flying by"), **actions - step 1: initiation** (explaining the use of a Scan card "as a cost").

Entry updated to reflect errata and general cleanup. There's no legal reason why docked or empty ships would be exempt from this, so they aren't anymore.

report –

Change the phrase "report with crew" to "report with".

Entry is obsolete following revision.

report with–

New entry:

When a card allows a ship to *report with* certain cards, you may play the ship from your hand with the specified cards (also from your hand) aboard. The cards aboard must be compatible (as usual), but are reporting to a specific destination (the ship) and thus do not need to be in their native quadrant. Each card is reported as a separate sub-action of the report with group action, and may be responded to appropriately. See **action - group**.

Playing a ship ordinarily uses your normal card play.
Reporting with additional cards aboard does not change that. (However, some cards, like Space-Time Portal, allow you to report a ship with cards without using your card play.) "Report with" text on a ship may not be used in combination with cards that play the ship some other way. For example, if you download Bajoran Raider with Hidden Fighter, or report a Rigelian Freighter *for free* at Docking Ports, it may not report with personnel.

To *report with staffing* is to report with cards necessary to staff the ship (and no more).

The "report with" mechanic will eventually replace the "**report with crew**" mechanic (to which it bears a very close resemblance). It will be expanded in a future rules update.

This entry was announced and included in the Ships of the Line Rules Supplement, but was inadvertently omitted from the Glossary.

Sherlock Holmes –

Delete this entry.

Entry is obsolete following errata.

Space-Time Portal –

Change the "report-with-crew" reference to "report with" instead.

Reflects revision.

They Call Themselves The Maquis –

New entry:

Because this card is not a [MQ] card, you cannot use this card to report to the Badlands in the Mirror Quadrant. See **mirror universe**.

Addresses a formerly common usage.