

# THE CONTINUING COMMITTEE



## First Edition Recent Rulings Document

(4 April 2022)

The Recent Rulings Document lists all Glossary updates and new temporary rulings issued since the last *regularly scheduled* rules update. Rules updates are scheduled for the first Monday of each month and for the official release day of any new expansion set.

Because the Glossary and Rulebook are kept continuously up-to-date, there is no need for players or tournament directors to consult the RRD, as long as they have the most recent posted copy of those core documents.

Any player who does *not* have the most recent monthly Glossary or Rulebook but wishes to play by current, official rules will need to collect and save each new Recent Rulings Document until reprinting the core documents. (Old RRDs are archived *unofficially* at the [Starship Excelsior Rules Archive](https://www.trekcc.org/starship-excelsior-rules-archive) while we work on a permanent on-site solution)


Unless announced by the Rules Manager or Director in an expressly designated Official Ruling, answers given by Continuing Committee representatives are not official until included in an official rules document such as the Glossary. We recommend that Tournament Directors consider unofficial answers, but, until an Official Ruling is made, the Tournament Director reserves final ruling authority.

For additional resources or to find answers to your questions, please visit <http://www.trekcc.org>.

### GLOSSARY UPDATES

#### bonus point area –

Revise *in toto* as follows:

Some cards have point boxes, even though they are not missions (or  Borg Objectives). These boxes represent *bonus points*. If a card with a bonus point box is worth points to you when it leaves play, place it in a *point area* on your side of the table so that you remember those points. These cards are not **in play**, nor are they part of your **discard pile**. If a card or rule diverts a bonus point card from your point area, whether permanently (**You Can't Kill The Captain**) or temporarily (**Federation Flagship: Recovered**); or if you score bonus points from a card *without* a point box (such as **Lack of Preparation**), then you must keep track of those bonus points by other means.

When you resolve scoring for any non-mission card with a point box, that card (unless it remains on a target or otherwise specifies that it stays in play to score the points) is placed in a bonus point area near your discard pile, as a reminder of those points, even if the card says to discard it. This is not part of your discard pile and is unaffected by cards such as Res-Q or Fire Sculptor. Cards in the bonus point area are no longer in play unless otherwise specified. For example, if a unique captive is placed in the point area using Relics of the Chase, its owner may report another copy of that personnel. If points are scored from a card without a point box (such as Lack of Preparation), that card is discarded when resolved, not placed in the point area. You must keep track of such points by another method.

*Conforming to Rulebook revision.*

### RULEBOOK UPDATES

#### Persona Replacement –

Replace the second paragraph as follows:

All persona replacements for a turn occur simultaneously. You must own and control all cards you replace. The replacement cannot add or remove any personas from play. For example, you may not replace **Lursa** with **Sisters of Duras** unless you also replace **B'Etor** at the same time.

You may not replace the same persona more than once per turn in this fashion. You may not replace a card that you no longer control or a card you do not own. If you replace a dual-personnel card, you must replace both personas represented on that card. For example, you may only perform persona replacement on Sisters of Duras if you are able to exchange it for both Lursa and B'Etor.

*This clarifies that you can do multiple swaps, but they are simultaneous. (Thus, you can persona swap Jadzia Dax + Sons of Mogh for Worf and Jadzia + Kurn, all in one fell swoop.) Moreover, explicit references to dual-personnel cards were removed in order to support a new card forthcoming in **Paradise Lost**.*

## Leaving Play –

Revise the second-to-last paragraph as follows:

If a card with a bonus point box is worth points to you when it leaves play, place it in a *point area* on your side of the table so that you remember those points. These cards are not **in play**, nor are they part of your **discard pile**.

~~When you score points from non-mission card with a point box, place it in a bonus point area on your side of the table, as a reminder of those points (unless the card remains on a target or otherwise specifies that it should remain in play). Cards in your point area are not in your discard pile and are neither in play nor out of play.~~

Then, in the sidebar **Other Bonus Points**, add before the final sentence:

Likewise, a card with a bonus point box may be diverted from your bonus point area even after scoring (for example, by **You Can't Kill the Captain**).

*The big clarification here is the part about bonus point cards getting diverted from the point area; you still score the points. The rest is just a rewrite, because the awkward phrasing "when you resolve scoring... unless it remains on a target or otherwise..." has given us one too many headaches.*

## FORMAT UPDATES

There are no new format changes.

## TEMPORARY RULING UPDATES

The temporary ruling about Federation Flagship: Recovered is removed thanks to the clarification about bonus point scoring.

The temporary ruling about unique dilemmas and Disrupted Continuum remains in place this month.

The temporary ruling about forces winning battles remains in place this month.

See the Glossary for the permanent list of temporary rulings.

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