The Recent Rulings Document lists all Glossary updates and new temporary rulings issued since the last *regularly scheduled* rules update. Rules updates are scheduled for the first Monday of each month and for the official release day of any new expansion set.

Because the Glossary and Rulebook are kept continuously up-to-date, there is no need for players or tournament directors to consult the RRD, as long as they have the most recent posted copy of those core documents.

Any player who does *not* have the most recent monthly Glossary or Rulebook but wishes to play by current, official rules will need to collect and save each new Recent Rulings Document until reprinting the core documents. (Old RRDs are archived *unofficially* at the Starship Excelsior Rules Archive while we work on a permanent on-site solution)

Unless announced by the Rules Manager or Director in an expressly designated Official Ruling, answers given by Continuing Committee representatives are not official until included in an official rules document such as the Glossary. We recommend that Tournament Directors consider unofficial answers, but, until an Official Ruling is made, the Tournament Director reserves final ruling authority.

For additional resources or to find answers to your questions, please visit http://www.trekcc.org.

GLOSSARY UPDATES

skills: *skill multipliers* –

In the third paragraph, change the example from Sarek's Diplomacy x3 and Inside Collaborators to Rurigan's Computer Skill x3 and Quark's Isolinear Rods.

Inside Collaborators was a 2EBC card. 2EBC "conversion" is no longer supported.

missions: *converting to space* –

In the last paragraph, delete the bizarre aside about Mirror Quadrant planet references, replacing it with a cross reference to **Mirror Quadrant**.

The story of how an obsolete version of the already-pretty-obscure Mirror Quadrant Planet References rule snuck into converting to space *and stayed there for years is actually pretty funny, but also too complicated to explain here. It must suffice to say that this is an error that's been sitting around for a few years, and now we've caught it.*

RULEBOOK UPDATES

There are no Rulebook updates.

FORMAT UPDATES

There are no new format changes.

TEMPORARY RULING UPDATES

The following temporary rulings have been added this month:

A. Over the course of a game, using multiple copies of Consume: Outpost, you may repeatedly download the exact same outpost from outside the game, even after that outpost has been placed out-of-play.

B. If your 🔴 Borg ship with a point box is destroyed by a non-🔴 opponent in battle, and you attempt to use your Federation Flagship: Recovered in response to its destruction, the destruction resolves in the following order:
  1. The ship is destroyed.
  2. Opponent scores points but does not yet place the ship in their point area.
     o (If opponent now meets the victory conditions, the game immediately ends, and resolution stops here.)
  3. The ship is placed on Federation Flagship: Recovered.
  4. Federation Flagship: Recovered resolves (saving the crew).
  5. Federation Flagship: Recovered discards.
  6. The destroyed Borg ship now goes to opponent's point area (instead of discarding with the incident).

C. If a Dead End (or some other unique/non-duplicatable dilemma) that you seeded is in play, and your opponent reveals another copy of Dead End (or that other dilemma) that you seeded (legally, at another mission), you may nullify the second copy with Disrupted Continuum. If you do, you may download and seed a replacement. (The second copy would not be discarded for violating uniqueness until the encounter step begins.)

See the Glossary for the permanent list of temporary rulings.