

THE CONTINUING COMMITTEE



First Edition Recent Rulings Document

(5 April 2021)

The Recent Rulings Document lists all Glossary updates and new temporary rulings issued since the last *regularly scheduled* rules update. Rules updates are scheduled for the first Monday of each month and for the official release day of any new expansion set.

Because the Glossary and Rulebook are kept continuously up-to-date, there is no need for players or tournament directors to consult the Recent Rulings Document, as long as they have the most recent posted copy of those documents.

Any player who does *not* have the most recent monthly Glossary or Rulebook but wishes to play by current, official rules will need to collect and save each new Recent Rulings Document until reprinting the Glossary. The RRD is also a useful way to see recent rules changes at a glance.

Unless announced by the Rules Manager or Director in an expressly designated Official Ruling, answers given by Continuing Committee representatives are not official until included in an official rules document such as the Glossary. We recommend that Tournament Directors consider unofficial answers, but, until an Official Ruling is made, the Tournament Director reserves final ruling authority.

For additional resources or to find answers to your questions, please visit <http://www.trekcc.org>.

GLOSSARY UPDATES

Black Hole –

Revise as follows:

This doorway may only be played between two of the missions named ~~Space~~, not other universal [S] missions. This doorway will pull in all cards (including ships) at the **adjacent** location even if a Q-Net is between the Black Hole and the adjacent location. ~~If it pulls in the last location on either end of the spaceline, it stops alternating and continues to pull in locations from the remaining side.~~ Cards that can close a **doorway** (e.g., Revolving Door) suspend the Black Hole's game text and are not pulled in.

When a ship in a Temporal Rift (or Time Travel Pod) is located at a spaceline location that is pulled into a Black Hole, the ship is not immediately discarded, because the ship is time traveling and thus not at that location "in the present"; the card only indicates where it will eventually reappear. Move the ship to the Black Hole location itself until it reappears.

These sentences are no longer needed, thanks to clarifying errata. Unclear that the other sentences are needed, either, but we're thinking about keeping them until Temporal Rift / Time Travel Pod get clarified.

Engage Shuttle Operations –

Revise as follows:

~~This event allows shuttles to be loaded and carried aboard, and launched from, a ship with Tractor Beam and an ENGINEER aboard. Launching a shuttle from the ship uses no RANGE. Landing on or taking off from a planet requires the full movement RANGE of the shuttle (including any modifiers). Launching, loading, landing, and taking off require full staffing. See **movement, characteristics, carried ships**.~~

No longer needed, thanks to clarifying errata.

Release This Pain –

Replace this entry with, "See **does not work with**."

This entry should have been updated after our ruling on DNWW in 2019, but we erred. Now it's fixed!

Vulcan Mindmeld –

Revise as follows:

~~This interrupt adds only regular (not special) skills. (See [skills - modifying](#).)~~

~~Your Mindmeld personnel may meld with any personnel, including androids and holograms. The personnel need not remain together after the meld to use their added skills. Mindmeld may not be "chained." If Sarek melds with Riva, and Spock melds with Sarek, Spock gains only Sarek's Diplomacy x3 and Mindmeld; he does not also gain Riva's Diplomacy x2.~~

Since there is nothing today on the card or in the general rules to support Decipher's ruling that Mindmeld "chaining" is not allowed, we are going to allow "chaining" Mindmelds from now on. The rest of the entry is just unnecessary.

RULEBOOK UPDATES

Recent expansion icons are added to the Icon Legend.

FORMAT UPDATES

There are no new format changes.

TEMPORARY RULING UPDATES

New temporary ruling (from earlier this month):

If the Deep Space 9 that Staging Ground is on is commandeered, Staging Ground is unaffected. (It is neither discarded nor deactivated, and you may continue reporting cards with it either directly to the Pylons or to orbit at the same location.)

The temporary ruling regarding modified wins and the Organized Play Guide is rescinded, thanks to the release of the new OPG which codifies it.

The temporary ruling regarding Seek Hidden Reliquary is awaiting clarifying errata to confirm the ruling, expected in Q2 2021.

See the Glossary for the permanent list of temporary rulings.

STAR TREK is a registered trademark. TM, ® & © 2021 CBS Studios Inc. All Rights Reserved.