













































CONVERTED CARD LIST

APRIL 2011

The following 2E cards have been fully converted from 2E into 1E:

• James T. Kirk (Original Thinker) 11 P 17	⇒	Admiral Kirk LFL 30 V
Automated Repair Station 8 U 53	⇒	Automated Repair Station SaS 16 V
Brilgar 1 C 210	⇒	❖ Brilgar SoG 31 V
Cargo Pirates 14 C 3	⇒	Cargo Pirates SaS 1 V
• Carol Marcus (Intelligent Scientist) 11 P 23	⇒	Carol Marcus LFL 42 V
Cluttering Irrelevancies 7 U 39	⇒	Cluttering Irrelevancies SoG 28 V
• D'Nesh (Manipulative Gift) 14 C 94	⇒	D'Nesh SaS 31 V
Dallas 8 C 97	⇒	❖ Dallas SaS 39 V
Damaged Reputation 1 U 20	⇒	Damaged Reputation LFL 2 V
• Daniel Leonard (Cautious Admiral) 10 C 105	⇒	Daniel Leonard SaS 40 V
• Data (From the City of Rateg) 13 R 99 and 0 VP 45	⇒	Data 31 VP
• David Marcus (Young Scientist) 11 P 24	⇒	David Marcus LFL 43 V
Dominion Battleship 6 P 60 and 0 VP 47	⇒	❖ Dominion Battleship 33 VP
Driven 12 U 36	⇒	Driven LFL 19 V
• Dukat (Pah-Wraith Puppet) 12 R 98 and 0 VP 43	⇒	Dukat 29 VP
• Duras (Son of a Traitor) 1 R 296	⇒	Duras LFL 38 V
Emergency Transport Unit 4 C 32 and 0 VP 8	⇒	Emergency Transport Unit SoG 9 V
Emok 1 C 237	⇒	❖ Emok LFL 27 V
• Erika Hernandez (Comparable Captain) 10 U 104	⇒	Erika Hernandez SaS 42 V
Flim-Flam Artist 2 U 10	⇒	Flim-Flam Artist HF 6 V
For the Sisko 2 U 44	⇒	For the Sisko LFL 15 V
Founder Architect 4 R 126 and 0 VP 42	⇒	❖ Founder Architect 28 VP
Friction 6 P 20 and 0 VP 37	⇒	Friction 23 VP
Garrid 8 C 102	⇒	❖ Garrid SaS 43 V
• Getting Under Your Skin 4 U 55 and 0 VP 38	⇒	Getting Under Your Skin 24 VP
• Harrad-Sar (Slave of the Situation) 14 C 95	⇒	Harrad-Sar SaS 32 V
Helpless 6 P 7	⇒	Helpless SoG 3 V
• Hoshi Sato (Uneasy Educator) 8 U 103	⇒	Hoshi Sato SaS 44 V
• Jeffrey Pierce (On The Edge) 8 C 104	⇒	Jeffrey Pierce SaS 45 V
• Malik (Devious Augment) 8 U 84 and 0 VP 44	⇒	Malik 30 VP
McDermott 8 C 110	⇒	❖ McDermott SaS 47 V
Murder Investigation 3 C 18	⇒	Murder Investigation HF 10 V
• Navaar (Experienced Gift) 14 C 99	⇒	Navaar SaS 34 V
• Neras (Slave Girl) 14 U 100 and 0 AP 12	⇒	Neras SoG 45 V
Personal Duty 1 R 42 and 0 VP 33	⇒	Personal Duty 19 VP

 Picking Up the Pieces 2 U 17	⇒	 Picking Up the Pieces HF 13 V
 Prison Compound 4 R 68 and 0 VP 39	⇒	 Prison Compound 25 VP
 Requisitions Drone 6 P 43	⇒	 ❖Six of Seven SoG 33 V
 Restricted Area 3 U 23	⇒	 Restricted Area HF 16 V
 •Rusot (Proud Nationalist) 4 U 122 and 0 VP 41	⇒	 Rusot 27 VP
 Skeleton Crew 3 U 28	⇒	 Skeleton Crew LFL 8 V
 •Slar (Gorn Slave Master) 13 R 96	⇒	 Slar 5 VP
 •Solbor (Faithful Attendant) 4 R 108 and 0 VP 40	⇒	 Solbor 26 VP
 •T'Pol (Austere Commander) 8 C 112	⇒	 T'Pol SaS 48 V
 Tactical Disadvantage 8 R 16 and 0 VP 34	⇒	 Tactical Disadvantage 20 VP
 The Caretaker's "Guests" 11 P 6 and 0 VP 35	⇒	 The Caretaker's "Guests" 21 VP
 The Clown: Bitter Medicine 5 P 2 and 0 VP 36	⇒	 The Clown: Bitter Medicine 22 VP
 •The Genesis Effect 11 P 12	⇒	 The Genesis Effect LFL 17 V
 •The Viceroy (Advisor to the Praetor) . . . 10 R 102 and 0 VP 46	⇒	 The Viceroy 32 VP
 Tholon 3 C 167	⇒	 ❖Tholon LFL 28 V
 •Tuvok (Coldly Logical Soldier) 13 R 97	⇒	 Mr. Tuvok SoG 35 V
 Vastly Outnumbered 1 U 29	⇒	 Vastly Outnumbered LFL 10 V
 •Vetar 1 U 389	⇒	 Vetar LFL 51 V
 •Vina (Orion Slave Girl) 6 P 57	⇒	 Vina SoG 49 V
 Vulcan Tricorder 8 U 23	⇒	 Vulcan Tricorder SaS 8 V
 Warp Speed Transfer 10 R 45	⇒	 Warp Speed Transfer SoG 27 V

